NONLOCAL, ITERATORS AND GENERATORS

COMPUTER SCIENCE MENTORS

March 1, 2021 to March 3, 2021

1 Nonlocal

For this semester, there won't be extensive nonlocal coding questions, but still go over this short blurb and try to understand our reverse-environment diagram question.

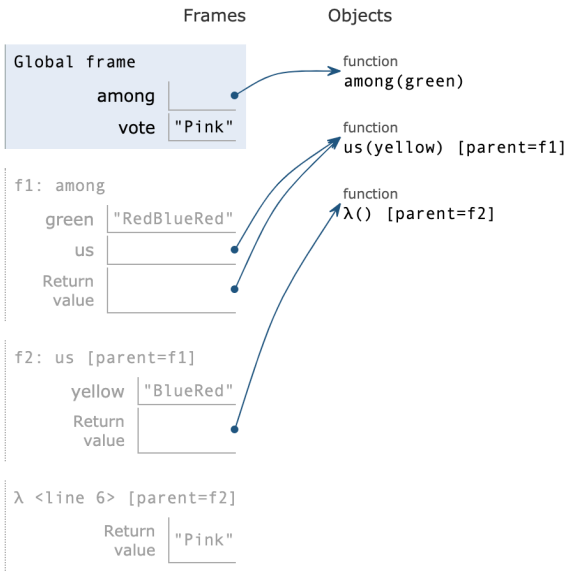
The first time we assign a value to a `nonlocal` variable, rather than declare a new variable in the current frame, we bind the value to the variable in the first parent frame that contains such a variable. The variable does not exist in the current frame!
Note: you cannot declare variables in the global frame as `nonlocal`.

```
def example_without_nonlocal():
    grade = 1.0
    def gpa_boost():
        grade = 4.0 # creates a variable named grade
    gpa_boost()
    print(grade)
>>> example_without_nonlocal()
1.0

def example_with_nonlocal():
    grade = 1.0
    def gpa_boost():
        nonlocal grade
        grade = 4.0 # modifies the variable in the
                    # example_with_nonlocal frame
    gpa_boost()
    print(grade)
>>> example_with_nonlocal()
4.0
```

1. **among us**
   Fill in each blank in the code example below so that its environment diagram is the following. You do not need to use all the blanks.

```
def among(green):
    def us(yellow):
        _____________________
        yellow += _____________
        green += _____________
        _____________________
        return _____________
    return _______________
vote = among('Red')('Blue')()
```



2 Iterators and Generators

An **iterable** is any container that can be processed sequentially. Think of an iterable as anything you can loop over, such as lists or strings. You can see this in **for** loops, which sequentially loop through each element of a sequence. The anatomy of the for loop can be described as:

```
for some_var in iterable:
    <do something with some_var>
```

An **iterator** remembers where it is during its iteration. Though an iterator is an iterable, the reverse is not necessarily true. Think of an iterable as a book whereas an iterator is a bookmark.

Generators, which are a specific type of **iterators**, are created using the traditional function definition syntax in Python (**def**) with the body of the function containing one or more `yield` statements. When a generator (a function that has `yield` in the body) is called, it returns a generator object. When we call the generator object, we evaluate the body of the function until we have yielded a value. The `yield` statement pauses the function, yields the value, saves the local state so that evaluation can be resumed right where it left off. `yield` operates similarly to a return statement.

1. Given the following code block, what is outputted by the lines that follow?

```
def foo():
    a = 0
    if a == 0:
        print("Hello")
        yield a
        print("World")

>>> foo()

>>> foo_gen = foo()
>>> next(foo_gen)



>>> next(foo_gen)



>>> for i in foo():
...   print(i)
```

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2. How can we modify `foo` so that it satisfies the following doctests?

```
>>> a = list(foo())
>>> a
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

3. Define `filter_gen`, a generator that takes in iterable `s` and one-argument function `f` and yields every value from `s` for which `f` returns a truthy value.

```
def filter_gen(s, f):
    """
    >>> list(filter_gen([1, 2, 3, 4, 5],
                                lambda x: x % 2 == 0))
    [2, 4]
    >>> list(filter_gen((1, 2, 3, 4, 5), lambda x: x < 3))
    [1, 2]
    """
```

4. Define `all_sums`, a generator that iterates through all the sums that can be formed by adding the elements in `lst`.

```
def all_sums(lst):
    """
    >>> gen = all_sums([1, 2, 3])
    >>> sorted(gen)
    [0, 1, 2, 3, 3, 4, 5, 6]
    """
```

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3 Extra Practice: Trees + Generators

1. Define `tree_sequence`, a generator that iterates through a tree by first yielding the root value and then yielding the values from each branch.

```
def tree_sequence(t):
    """
    >>> t = tree(1, [tree(2, [tree(5)]), tree(3, [tree(4)])])
    >>> print(list(tree_sequence(t)))
    [1, 2, 5, 3, 4]
    """
```

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